

Integrodifferential equations, Sec 15.6

Practice problem 15.16

Compute $y(t)$ at $t=0$ and $t=\infty$

Compute an expression for $y(t)$

$$\frac{dy}{dt} + 3y(t) + 2 \int_0^t y(\tau) d\tau = 2e^{-3t}, \quad y(0) = 0$$

$$\begin{matrix} \downarrow & \downarrow & \downarrow & \downarrow \\ sY + 3Y + \frac{2}{s}Y & = & \frac{2}{s+3} \end{matrix}$$

Don't know what Y is but I can solve for it using properties

$$sY(s+3) + 3Y(s+3) + \frac{2}{s}Y(s+3) = 2$$

$$s^2Y + 3sY + 3sY + 9Y + 2Y + \frac{6}{s}Y = 2$$

$$s^3Y + 6s^2Y + 11sY + 6Y = 2s$$

$$Y = \frac{2s}{s^3 + 6s^2 + 11s + 6}$$

good!

Get $y(0) = \lim_{s \rightarrow \infty} [sY] = \frac{2 \cdot \infty^2}{\infty^3 + \dots} = 0$

Get $y(\infty) = \lim_{s \rightarrow 0} [sY] = \frac{0}{6} = 0$

Compute $y(t)$

Factor denominator to identify partial fraction form

$$Y = \frac{2s}{(s+1)(s+2)(s+3)} = \frac{A_1}{s+1} + \frac{A_2}{s+2} + \frac{A_3}{s+3}$$

How did I do this?

"Method of Algebra"

$$A_1(s+2)(s+3) + A_2(s+1)(s+3) + A_3(s+1)(s+2) = 2s$$

$$A_1(s^2 + 5s + 6) + A_2(s^2 + 4s + 3) + A_3(s^2 + 3s + 2) = 2s$$

This will give 3 equations in 3 unknowns

Too much work! (I use residue method for simple poles)

$$A_1 = (s+1)Y(s) \Big|_{s=-1} = \frac{2s}{(s+2)(s+3)} \Big|_{s=-1} = \frac{-2}{2} = -1$$

$$A_2 = (s+2)Y(s) \Big|_{s=-2} = \frac{2s}{(s+1)(s+3)} \Big|_{s=-2} = \frac{-4}{-1} = 4$$

Similarly, $A_3 = -3$

so

$$Y(s) = \frac{-1}{s+1} + \frac{4}{s+2} - \frac{3}{s+3}$$

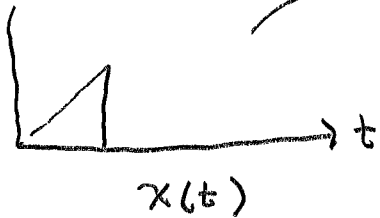
$$y(t) = (-e^{-t} + 4e^{-2t} - 3e^{-3t})u(t)$$

check $y(\infty) = 0$, $y(0) = -1 + 4 - 3 = 0$.

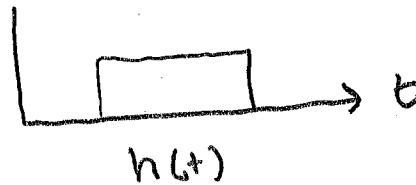
Convolution integral

$$y(t) = \int_{-\infty}^{\infty} h(\lambda) x(t-\lambda) d\lambda \quad \text{EQ 15-68b}$$

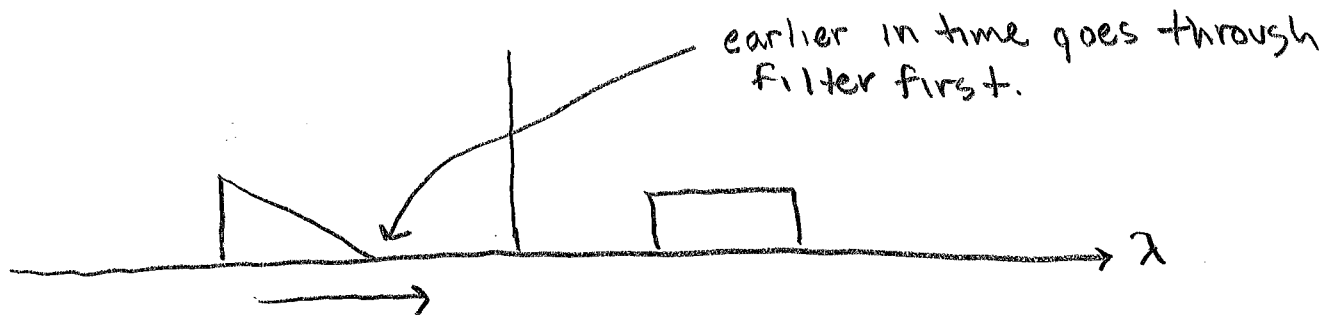
term that "slides" during convolution.



"input signal"

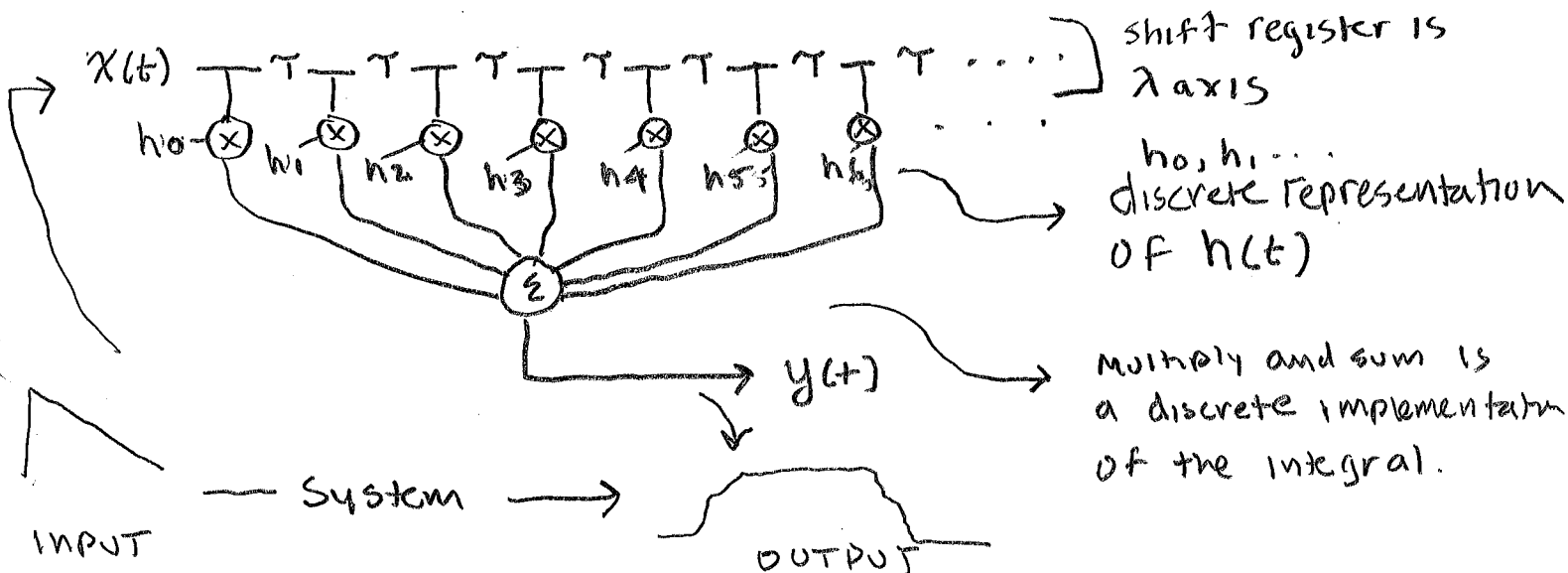


"system impulse response"



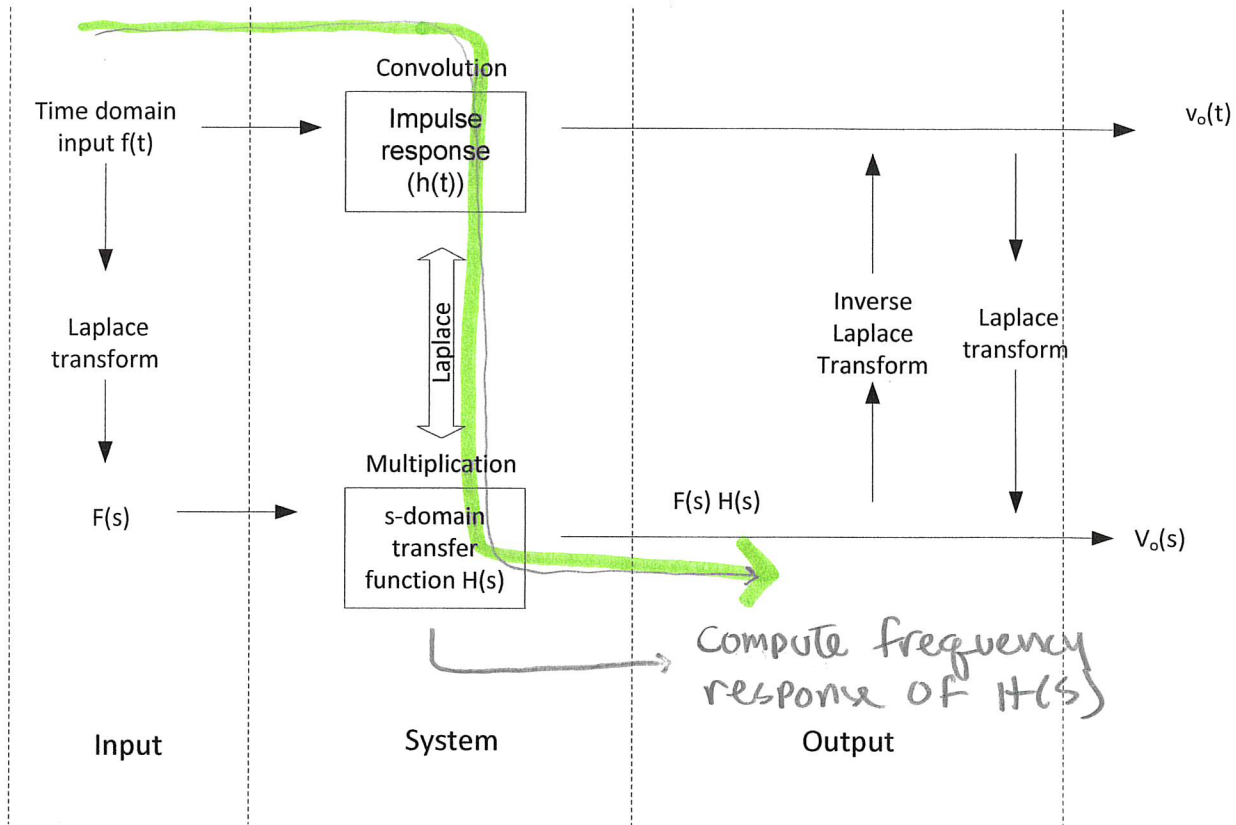
As t changes, $x(t)$ slides past $h(t)$

Now let's do the integration as a sum...

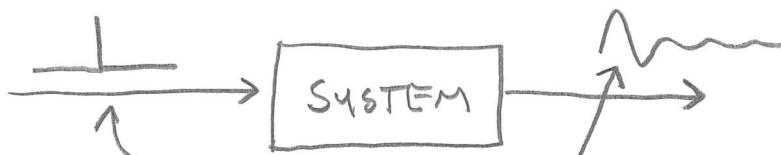


LECTURE 24 - LAPLACE TRANSFORM APPLICATIONS CONTINUED

4



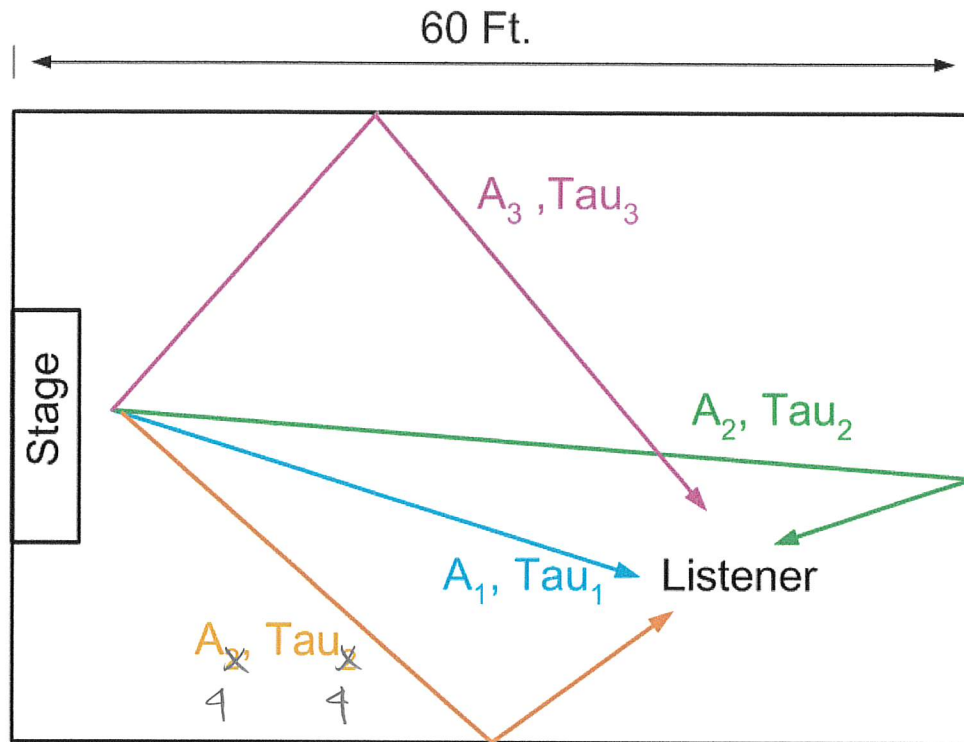
COMPUTE THE Frequency response of a system



- 1) Feed impulse into system
- 2) Capture impulse response
- 3) Compute Laplace xform of impulse response \rightarrow xfer function.
- 4) Compute $H(s)$

Room ACOUSTICS

25

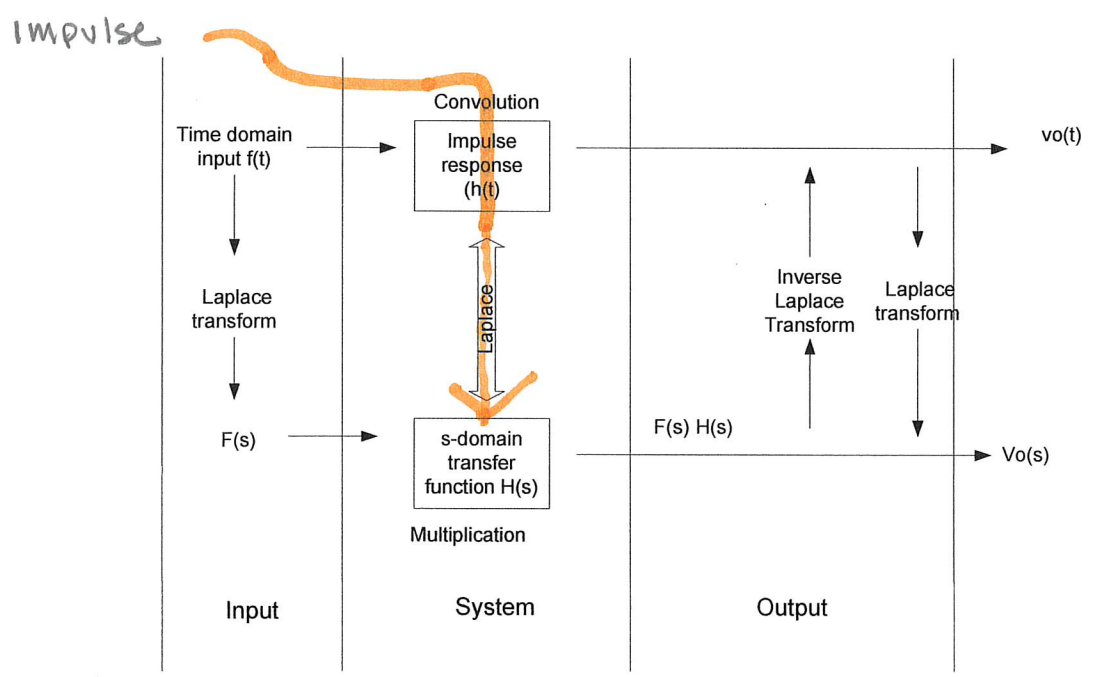
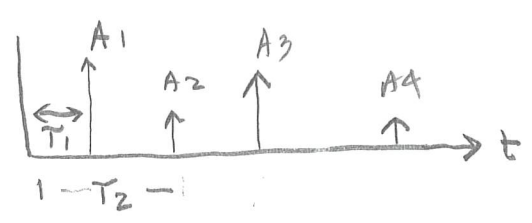


Path	A	T
1	0.5	35.4 ms
2	0.15	46.5 ms
3	0.4	62 ms
4	0.2	71 ms

- Given this information
- Compute the frequency response of the room
 - Compute the impulse response of the room
 - Compute the response of the room to an arbitrary input.

Compute the impulse response of the room by inspection

$$h(t) = A_1 \delta(t - \tau_1) + A_2 \delta(t - \tau_2) + A_3 \delta(t - \tau_3) + A_4 \delta(t - \tau_4)$$



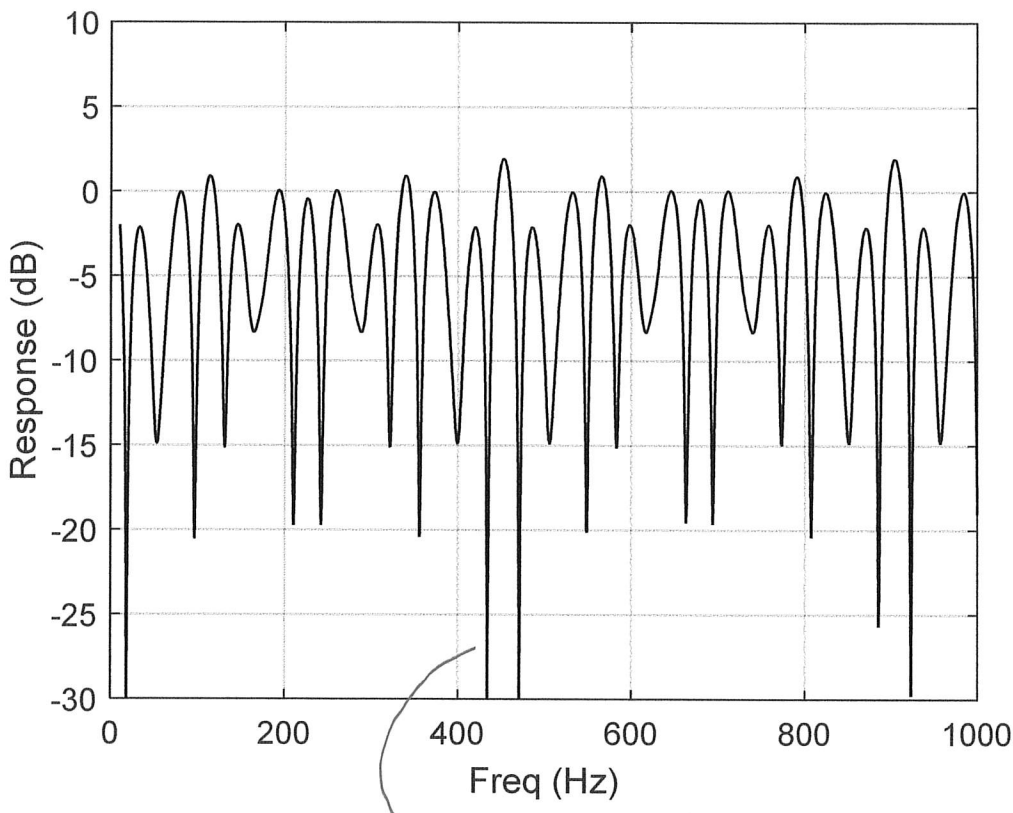
Use delay property to get Laplace xform of impulse response

$$H(s) = A_1 e^{-\tau_1 s} + A_2 e^{-\tau_2 s} + A_3 e^{-\tau_3 s} + A_4 e^{-\tau_4 s}$$

Get Frequency response just like we did in ch. 14.

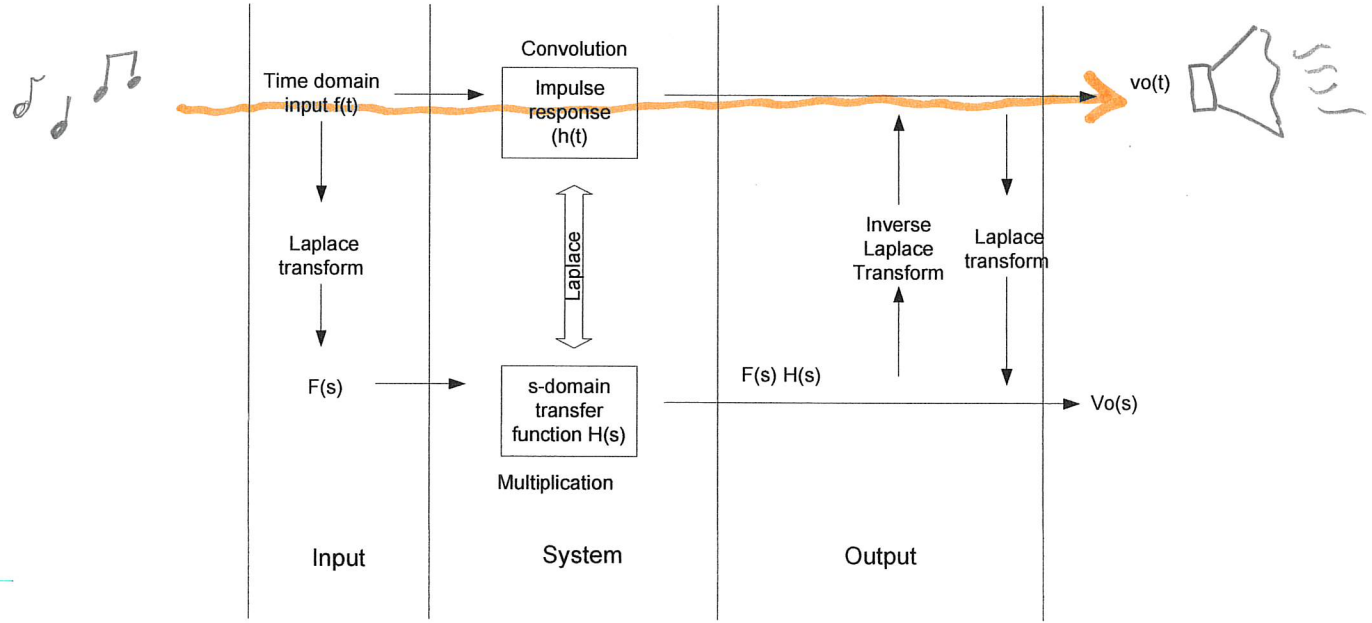
Simply substitute $s = j\omega$ into the transfer function

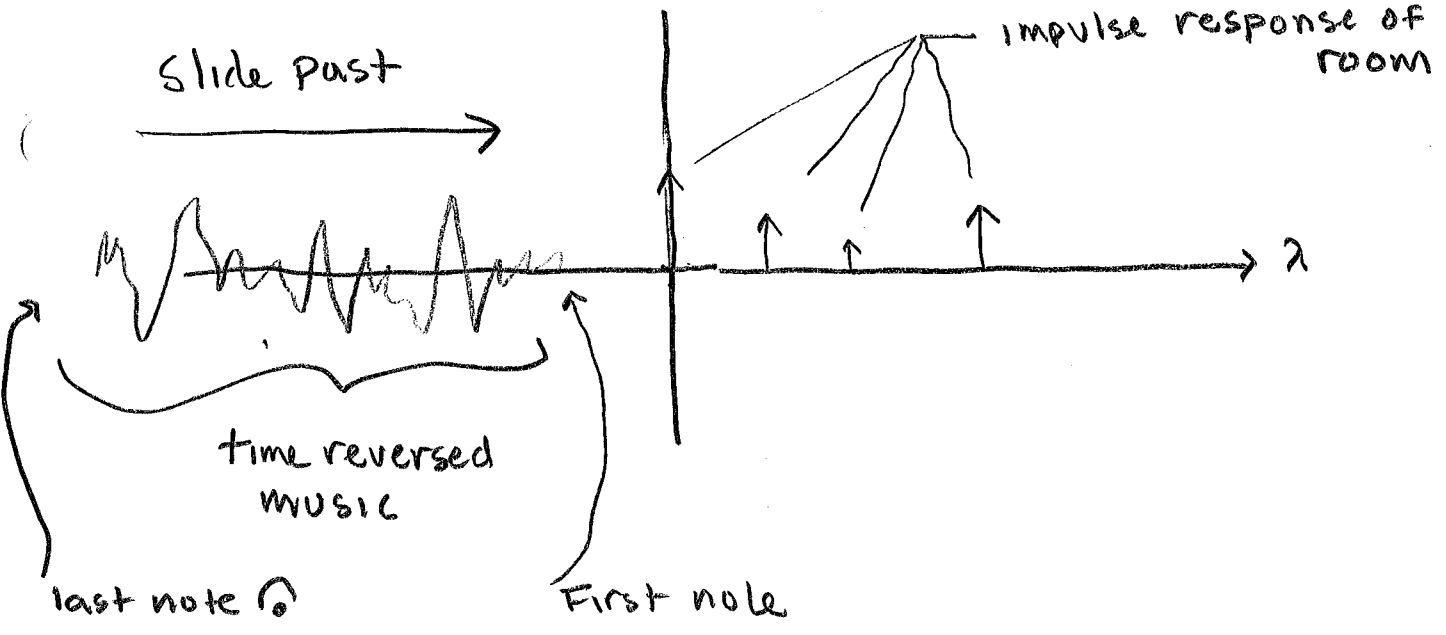
FREQUENCY RESPONSE OF ROOM



IF this is A440, listener wouldn't hear orchestra tuning note!

Now lets "play" a piece of music in this room

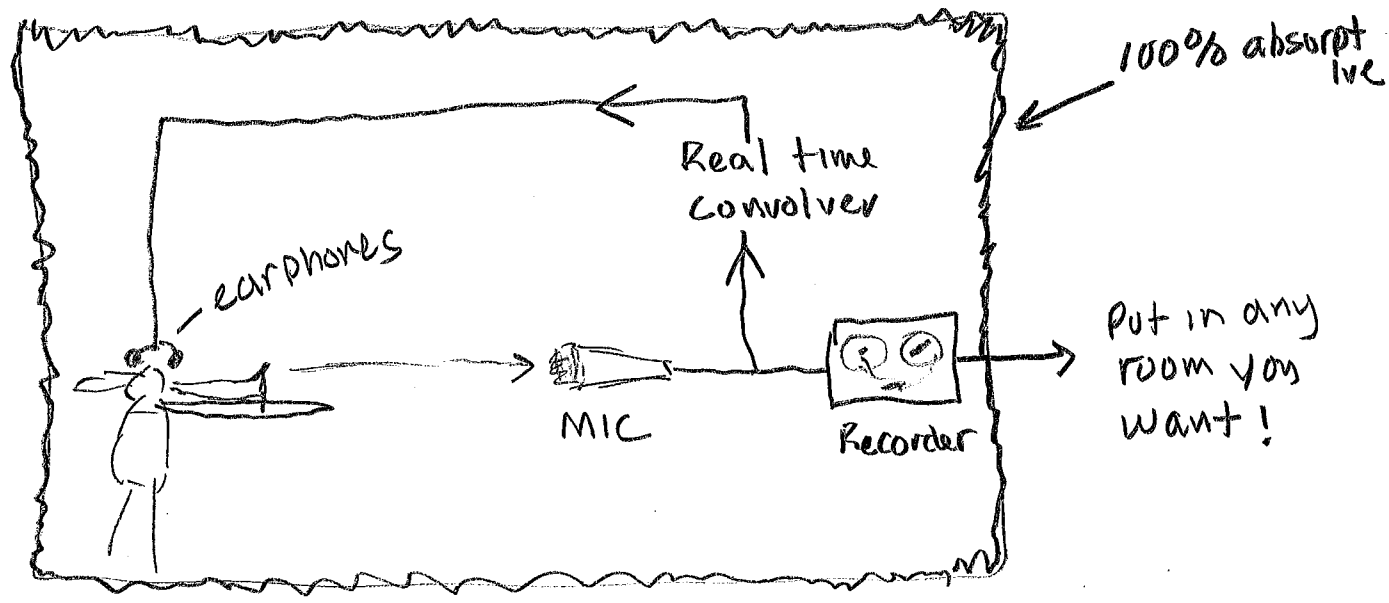




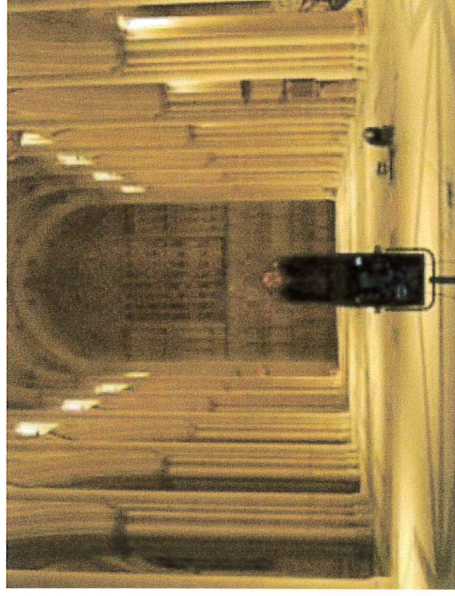
→ What would it sound like if there was only one path (one impulse in response)

→ How do recording studios make "dry" recordings?

→ How does recording studio get a "dry" recording, but fool the performer into thinking he/she is in a big venue?

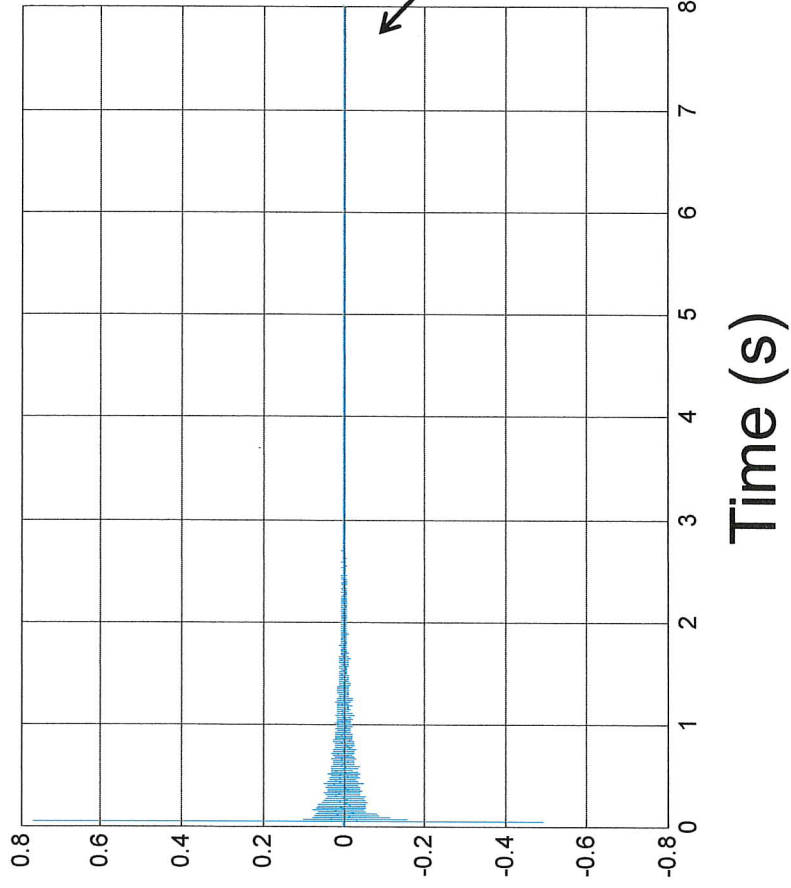


York Minster Cathedral



14th Century

York Minster Impulse Response

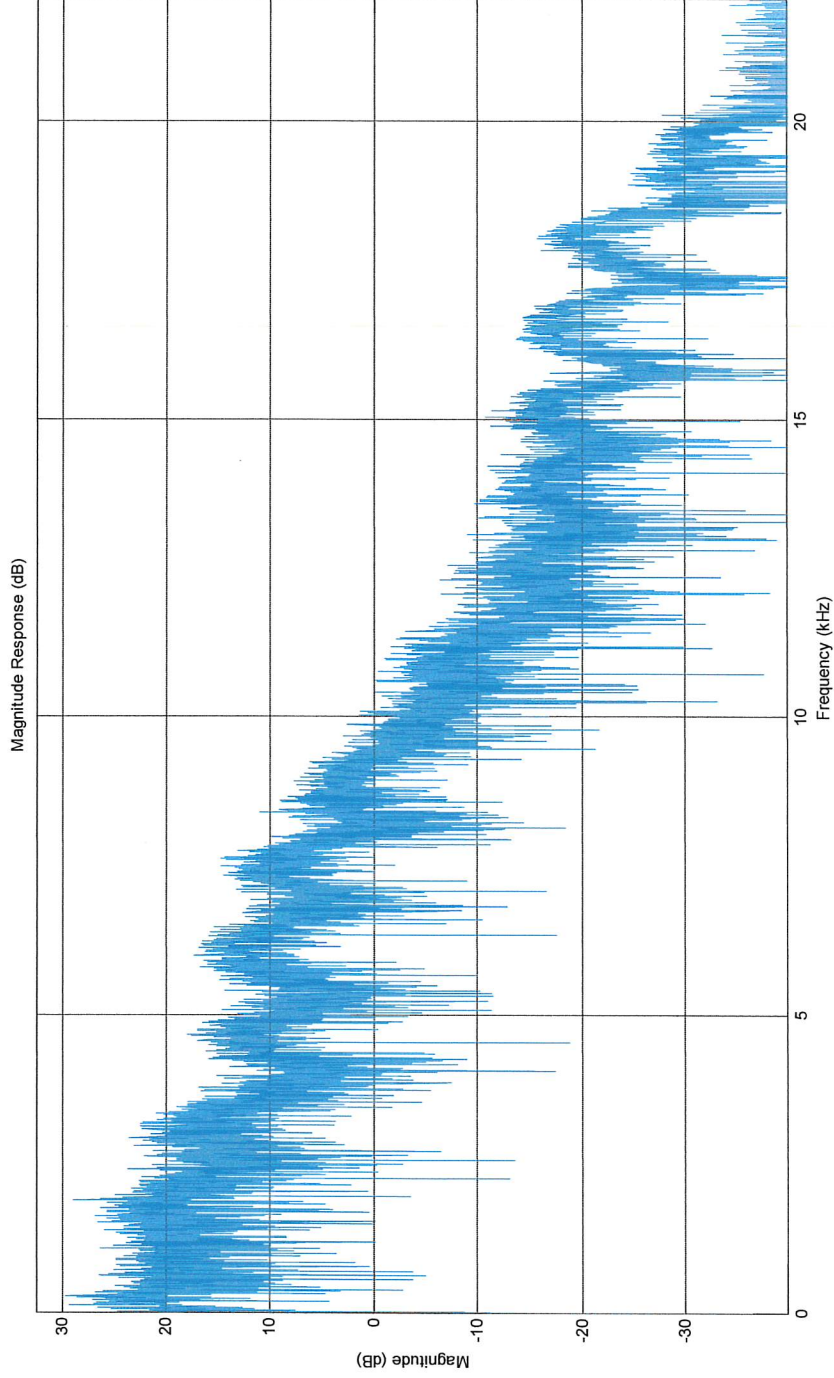


Reverberation Time is the time for the sound pressure to decrease by 60 dB after it is stopped.



R.T = 8 seconds)

York Minster Frequency Response



Different Styles at York Minster



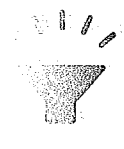
Gabrielli (~1570)



Monteverdi (~1600)



Louis Armstrong (~1955)



Trombone (2015)



What Could Possibly Go Wrong Here?

Here?

